Bidding Basics

The opponents open and we double



BY LARRY COHEN larryco.com

double of the opponent's opening bid is takeout and shows one of two types of hands:

1) At least an opening bid (counting useful distribution) and support (at least three) for the other three suits. Usually in the 12–17 HCP range.

\mathbf{OR}

2) Any hand with 18-plus points (counting useful distribution). In this case, the doubler intends to not only double, but to voluntarily make a second call later.

As an example of each type above, a double of 1 ♦ could be made with either of these hands:

AAQ9 **V**KJ63 **◆**74 **♣**K1063 **A V**KQ9 **◆**762 **♣**AKQ1074.

With the first example, the doubler likely won't bid again. With the latter example, the doubler will presumably bid clubs at his next turn. Don't double a 1 • opening – pass instead – with:

♦A74 **♥**63 **♦**A762 **♣**KQ74.

While this hand is an opening bid, it does not have 18-plus points and doesn't satisfy the requirement of three-card support for the other suits.

Examples after the opponents open $1 \diamondsuit$:

♦KQ74 **♥**J1063 **♦**9 **♣**AJ74

Double. A dead minimum, but note that whatever suit partner bids, you will put this hand down as dummy where your singleton is worth enough to consider this an opening bid.

♠Q9 **♥**AQ74 **♦**762 **♣**KJ74

Pass. Enough to open, but no support for the other three suits.

♠AQ762 **♥**A9 **♦**762 **♣**762

1♠. You can overcall the five-card major since it is only the one level.

♦KJ9 **∀**K2 **♦**K63 **♣**Q8642

Pass. No support for the other three suits and not good enough for a two-level overcall.

♦KJ9 **♥**K2 **♦**K74 **♣**AKQ74

Double. Too much to overcall. You don't need the other three suits when you have 18-plus. Likely you will bid notrump at the next turn, showing more than a 1NT overcall and diamonds stopped.

Versus preempts

If the opening bid is a preempt, the same parameters apply, but if your hand is borderline, discretion should be used. The most important feature of a borderline takeout double is shortness – fewer than three cards – in the opponent's suit. So, double their 2 \(\vec{\psi}\) opening with:

♠K1063 **♥**9 **♦**AJ74 **♣**A1074, but not with

♦KJ9 **♥**J63 **♦**KQ7 **♣**K643.

You have an opening bid, but not a hand that wants to get involved at this level.

Examples after their 2 ♥ opening:

♦KQJ103 **♥**J76 **♦**A9 **♣**AKQ

Double. Too much to overcall. This is an 18-plus double; support for all three unbid suits is not needed.

♠AQ9 **♥**KJ9 **♦**A1074 **♣**K74

2NT. Yes, it meets the definition of a takeout double, but 2NT (strength of a 1NT opener and hearts stopped) is a better description.

♠AQ63 **♥**9 **♦**K1074 **♣**K1074

Double. A minimum, but perfect shape.

Balancing seat

In the balancing seat, all of the above parameters are lowered by approximately a king. After (1♣)-Pass-(Pass), double with:

♦K762 **∀**KQ63 **♦**Q102 **♣**74.

Both opponents have bid

If the opponents have each bid, double is still for takeout. If they open and raise, a double shows roughly an opening bid and at least three cards in the other suits. After $(1 \lor)$ -Pass- $(2 \lor)$, double with either of these hands:

AAQ74 **♥**63 **♦**K1074 **♣**QJ9 **A**K63 **♥**9 **♦**A10762 **♣**AJ74.

If the opponents have responded 1NT, double is takeout of the suit opened. After $(1 \spadesuit)$ -Pass-(1NT), double with:

♦9 **♥**KJ74 **♦**K1074 **♣**AQ74 **♦**74 **♥**AQJ9 **♦**AKQ9 **♣**K74.

If the opponents have bid two suits, double typically shows four-plus cards in the other two suits and opening bid strength. After $(1 \diamondsuit)$ -Pass- $(1 \heartsuit)$, double with:

♦AKQ9 **♥**74 **♦**762 **♣**AJ74 **♦**J1074 **♥**K2 **♦**A9 **♣**AQ762.

Doubles of high-level openings

There is no such thing as a pure penalty double. The higher they bid, the less likely you are to have length/strength in their suit. A double of 4 \$\infty\$ shows something like:

A9 ♥AQ74 ♦KQ74 ♣A74.

Double their 5 ♦ opening with:

♠AKQ9 **♥**AQJ9 **♦**74 **♣**AK2.

Over such high-level doubles, your partner will usually just pass and hope

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to set them; he would need lots of shape to try to play at the five level!

Next month - we will explore what partner should do after your takeout double.

Bidding Basics Quiz

What is your call after a 1 do opening on your right?

- 1) ♠Q1087 ♥A2 ♦Q1087 ♣AJ3
- 2) ♠J98765 ♥AK2 ♦A2 ♣AK

What is your call after $(1 \vee)$ -Pass- $(2 \vee)$?

- 3) ♠KQ32 ♥J2 ♦A64 ♣K654
- 4) ♠54 ♥AQ62 ♦AKJ ♣J982

What is your call after a 1 ♦ opening on your left followed by two passes?

- 5) ♠A876 ♥K1065 ♦2 ♣Q987
- 6) ♠A87 ♥KQ1054 ♦86 ♣432

What is your call after a 4 \(\neq\) opening on your right?

- 7) ♠AQ76 ♥32 ♦AK2 ♣KQ76
- 8) ♠86 ♥AQ108 ♦A32 ♣A432

Bidding Basics Quiz Answers

- 1) Pass. If you double and partner bids hearts, you are stuck.
- 2) Double and then bid spades (too much to overcall $1 \spadesuit$).
- 3) Double. Get in there!
- 4 Pass. Nice hand, but no suitable action. With luck, partner will balance with a double. Not only would 2NT not be natural - it's for the minors - it is

also suicidal.

- 5) Double. In balancing seat, add 3 points - you have plenty.
- 6) 1♥. Not the right hand for a takeout double, but definitely for an overcall.
- 7) Double. Cards/takeout good hand.
- 8) Pass. Partner is not a mind-reader and would take a double out; exactly what you wouldn't want.